Lab Activity: Normal Distribution

In this lab activity, you will create a histogram and compute descriptive statistics, z-scores, and normal probabilities for a built-in dataset in Statcato. Using the computer-generated results, you will determine normality and unusual values. You will also model the data using a normal distribution and compute various probabilities.

Student Learning Outcomes

By the end of this chapter, you should be able to do the following:

- Create histograms for data in Statcato
- Compute descriptive statistics, z-scores, and normal cumulative and inverse cumulative probabilities in Statcato
- Recognize the normal probability distribution and apply it appropriately

Preliminary

Read Chapter 6 The Normal Distribution in:

Illowsky, Barbara, and Susan Dean. <u>Collaborative Statistics</u>. Connexions. 2 Mar. 2010 http://cnx.org/content/col10522/1.37/.

Make sure you understand the following key terms (LR:Key Terms):

normal distribution, standard normal distribution, z-scores, critical value

Loading Data

This lab uses a dataset built into Statcato (*Eye Gain Ratio Measurements for Schizophrenic Patients*, Schizophrenic Eye-Tracking Data in Rubin and Wu (1997) Biometrics).

Here you will load the built-in dataset.

- Go to File > Load Dataset. Or click the di icon in the toolbar.
- Under Built-in Datasets, select the Choose a sample dataset radio button. Select "Eye Gain Ratio Measurements for Schizophrenic Patients" in the drop-down menu.
- Click Load Dataset.

The data should now be in Data window. In the following steps, you will be using the schizophrenic eye gain ratios in C1.

Creating a Histogram

You will now construct a histogram for the data.

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Go to Graph > Histogram.

- For Graph Variables, choose C1 in list box. Choose Frequency under Heights of bars represent.
- For X-axis
 - Choose the option **Provide the number of classes, minimum, and maximum**.
 - Number of bins: 10
 - For Label, enter the word *eye gain ratios*.
- In **Y-axis** panel, enter the word *frequency* for **Label**.
- In Other Options panel, enter *Histogram for Schizophrenic Eye Gain Ratios* in the Title text box.
- Click OK.

The generated histogram should be shown in a separate window. You can copy the graph by going to Graph > Copy Graph to Clipboard and then paste it the provided space to LR: Histogram.

Computing Descriptive Statistics

You will compute the mean and standard deviation of the data.

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Go to Statistics $\,>\,$ Basic Statistics $\,>\,$ Descriptive Statistics.

- In the Input Variable(s): text box, enter C1.
- In the **Statistics** panel, select the following statistics: Mean, Standard deviation.
- Click OK.

The selected descriptive statistics should now be displayed in the Log. Copy them to LR: **Descriptive Statistics**. Also record the mean and standard deviation below.

* $\bar{x} = _$ $s = _$

Computing z-scores

Next you will find the z-scores for the data.

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Go to Data > Standardize.

- Input Column(s): C1
- Store results in column(s): C2
- Select Subtract mean and divide by standard deviation (z-score)
- Click OK.

The z-scores for the Schizophrenic eye gain ratios are now in column C2. We consider values to be **unusually low** if they have z-scores less than -2 and **unusually high** if they have z-scores greater than +2. Copy the data values that are unusual (those with z-scores less than -2 or greater than +2) to **LR: z-scores**.

Using the Normal Distribution

Now you will model the distribution of schizophrenic eye gain ratios using the statistics of the sample data you computed above. You will model it with a normal distribution that has a mean and standard deviation the same as the sample mean and standard deviation:

 $X \sim N(\bar{x}, s) \sim N(\underline{\qquad}, \underline{\qquad})$ fill in \bar{x} and s from above (*)

Using this normal distribution model, you will compute various probabilities.

Find the probability that a randomly chosen schizophrenic eye gain ratio is less than 0.8.

This means finding P(X < 0.8). You can find this cumulative probability in Statcato.

Finding Normal Cumulative Probability

Go to Calculate > Probability Distributions > Normal.

- Distribution Parameters
 - Mean: enter the value of \bar{x} (*)
 - Standard deviation: enter the value of s (*)
- **Compute**: Cumulative probability
- Input(s): Select Constant. Enter 0.8 in the text box.
- Click Compute.

Record the result in LR: Normal Distribution.

Find the probability that a randomly chosen schizophrenic eye gain ratio is at least 0.5.

This means finding $P(X \ge 0.5) = 1 - P(X < 0.5)$. Find the normal cumulative probability P(X < 0.5) in Statcato in order to obtain $P(X \ge 0.5)$. Record the result in LR: Normal Distribution.

Find the probability that a randomly chosen schizophrenic eye gain ratio is between 0.8 and 1.

This means finding P(0.8 < X < 1) = P(X < 1) - P(X < 0.8). Find the normal cumulative probabilities in Statcato and record the result in LR: Normal Distribution.

Find the 60th percentile of schizophrenic eye gain ratios.

The 60th percentile is the number k such that P(X < k) = 0.6. You can find k (the inverse cumulative probability of 0.6) in Statcato.

Finding Normal Inverse Cumulative Probability

Go to Calculate > Probability Distributions > Normal.

- Distribution Parameters
 - Mean: enter the value of \bar{x} (*)
 - Standard deviation: enter the value of s (*)
- **Compute**: Inverse cumulative probability
- Input(s): Select Constant. Enter 0.6 in the text box.
- Click Compute.

Record the result in LR: Normal Distribution.

Discussion

Answer the following questions in LR: Discussion.

- 1. Describe the shape of the histogram of schizophrenic eye ratios.
- 2. Do you think the normal distribution model you used to approximate the population of schizophrenic eye ratios is good? Is so, why? If not, how would you improve the model?
- 3. How many unusual values are there in the sample data? What is the percentage of sample values that are usual? Is it what you expect? Explain.
- 4. Suppose you are creating a study of schizophrenic patients. You want to exclude patients who have eye gain ratios that are within the bottom 3% and top 3%. What would be the two critical values separating the rejected eye gain ratios from the others? Show your work.